

ENTIAT CITY COUNCIL AGENDA
April 9, 2009
7:00 PM - Entiat Council Chambers

1. CALL TO ORDER: Establish a Quorum

2. CONSENT AGENDA:

(All matters listed under the Consent Agenda are considered routine and will be enacted with one motion in the form listed below. There will not normally be discussion of these items. If discussion is desired, item will be moved to the Regular Agenda and considered separately.)

- A. Regular Meeting Minutes of March 12, 2009
- B. Approval-Payroll Warrants #09-6-Warrants #6733-6760 3-31-09 \$41,126.21
- C. Approval-Payable Warrants #09-7-Warrants #16517- 16572 4-9-09 \$236,074.66
- D. Outlay #24 - \$169,672.35 Construction and Engineering Management for WWTP project.

3. REPORTS:

- A. Engineer: see attached
- B. Maintenance: Public Works Director Bob Whitehall
- C. Community Development Director/Planning Commission: see attached reports.
- D. Park Board:
- E. Tree Board: see attached report
- F. Economic Development Board: see attached report.
- G. Building Inspector: see attached report
- H. Finance & Administration: see attached report
- I. Council:
- J. Mayor: See attached report

4. OLD BUSINESS:

- A. Attorney's suggested revisions to Personnel Policies for Council review and approval.

5. NEW BUSINESS:

- A. Tree Board Recognition for Tree City USA Award.
- B. Todd Annexation Request
- C. Res 339 Adopting Personnel Policies.
- D. Res 341 Approving and Adopting Identity Theft Prevention Program
- E. Res 343 Supporting the Park, Recreation and Open Space Plan.

6. VISITORS/LAST MINUTE ADDITIONS:

(Fifteen minutes is allotted for all visitors introducing issues not on the agenda. Prior to the meeting, each should list his/her name, address and issue on the "Council Access Form" in the back of the room. Mayor will call names in the order listed and each speaker should stand to address Council. Comments should be limited to three minutes to allow time for all visitors. Issues relating to personnel matters should be referred to City Clerk prior to review.)

7. EXECUTIVE SESSION:

8. ADJOURNMENT: